

04/08/2025 rev.

AMERICAN LEAGUE SUMMER SESSION 1- 2025

Liberty Field - SCW						Liberty Field - SCW			
			9:00	10:10	11:20		9:00	10:10	11:20
Apr 15	Tues		2-3	5-4	1-6				
Apr 18	Fri						3-1	2-5	6-4
Apr 22	Tues		4-1	6-2	3-5				
Apr 25	Fri						6-5	2-1	4-3
Apr 29	Tues		2-4	6-3	5-1				
May 2	Fri						6-1	4-5	3-2
May 6	Tues		5-2	1-3	4-6				
May 9	Fri						5-3	2-6	1-4
May 13	Tues		4-2	3-6	1-5				
May 16	Fri						5-6	1-2	3-4
May 20	Tues		1-6	3-2	5-4				
May 23	Fri						4-3	6-5	2-1

TEAMS

TEAM 1 - Jerry Bartolomaus - 480-729-4684
TEAM 2 - Bob Kuehl - 952-288-4359
TEAM 3 - George Lorentzen - 707-599-0556
TEAM 4 - Mike Raynor - 509-991-6742
TEAM 5 - Lloyd Strywoll - 218-259-4777
TEAM 6 - Ed Prather - 630-747-3846

SCW Field Phone - 623-544-6157

VISITING TEAM is listed first

HOME TEAM of Game 2 supplies Game 1 scorekeeper. Scorekeeper of 2nd game and each game thereafter is provided by VISITING TEAM of the previous game.

HOME TEAM of the first game prepares the field
HOME TEAM of the last game secures the field

Flip Flop Rule - 7 runs in open inning
Mercy Rule - 10 after 6 innings

4 run maximum per inning except open inning
Batter starts with 1-1 count with one to waste
Infield fly rule is in effect for this session

Game time is 60 minutes. If the clock reaches zero before the 7th inning, that inning will be completed and the next inning will be the open inning.

Tie Game: If time is left on clock at end of 6th inning, one extra inning may be played. Each team can only score a max of 4 runs in that inning. The inning will start with one out and a runner on second base. The runner will be the last batter of the previous inning.

SUB RULE - For players on a roster, once per week. Players on sub list, three times per week. Players can only sub for same team once in the same week. Players can only sub four times per session for the same team.

PLAYER CONDUCT: We are all members of the same club. Being abrasive and disrespectful if an umpire's call does not go your way is unacceptable. Players using vulgar or offensive language may be ejected from the game.